



# BaBar Computing Development

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# Overview

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- Releases
- Platform Updates
- Prompt Reconstruction System
- Online Computing System
- Other Issues



# Releases

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- Two streams of releases
  - Development releases
    - 9.x.x 11.x.x
    - Release soon and often
  - Production releases
    - 10.x.x 12.x.x
    - Bug fixes “only”
- Building a release takes a **long** time
  - Was 30 hours on Solaris, now using multi-CPU machine to reduce it to 9½ hours



# Nightly Build

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- Build software every night
  - Keep one on disk for each night (Sat, Sun, ...)
- Deadline of 5pm SLAC time to release new code
- Package Coordinators fill in web form
  - >1200 packages and 234 PCs
- Automatic email of error messages to Package Coordinators (for all builds)



# Development Releases

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- Freeze the nightly build on Monday
  - Only certain people can add changes afterwards
- Test and fix during week
- Use ~Friday nightly to build to next release



# Production Releases

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- Y.0.0 build on last Y-1 development release
- Add fixes through weekly meeting among systems and areas of computing
- Last offline production release is now 10.4.4
  - Online builds on top of offline releases, 7.0.9 next
  - Use “lettered” releases to patch releases quickly
    - Not full builds, only required packages and executables rebuilt
    - Most production in 10 series done with 10.2.3 lettered releases, highest version (so far) is 10.2.3h



# BaBar Platforms

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- For last few years have supported three platforms (Solaris 2.6, Compaq OSF1 V4.0D, Red Hat Linux 6.2)
- Attempted to migrate to Solaris 7, never really completed
- Migrating towards two platforms
  - Solaris8 Workshop 6 Update 2
  - Red Hat Linux 7.2 gcc 2.95.3



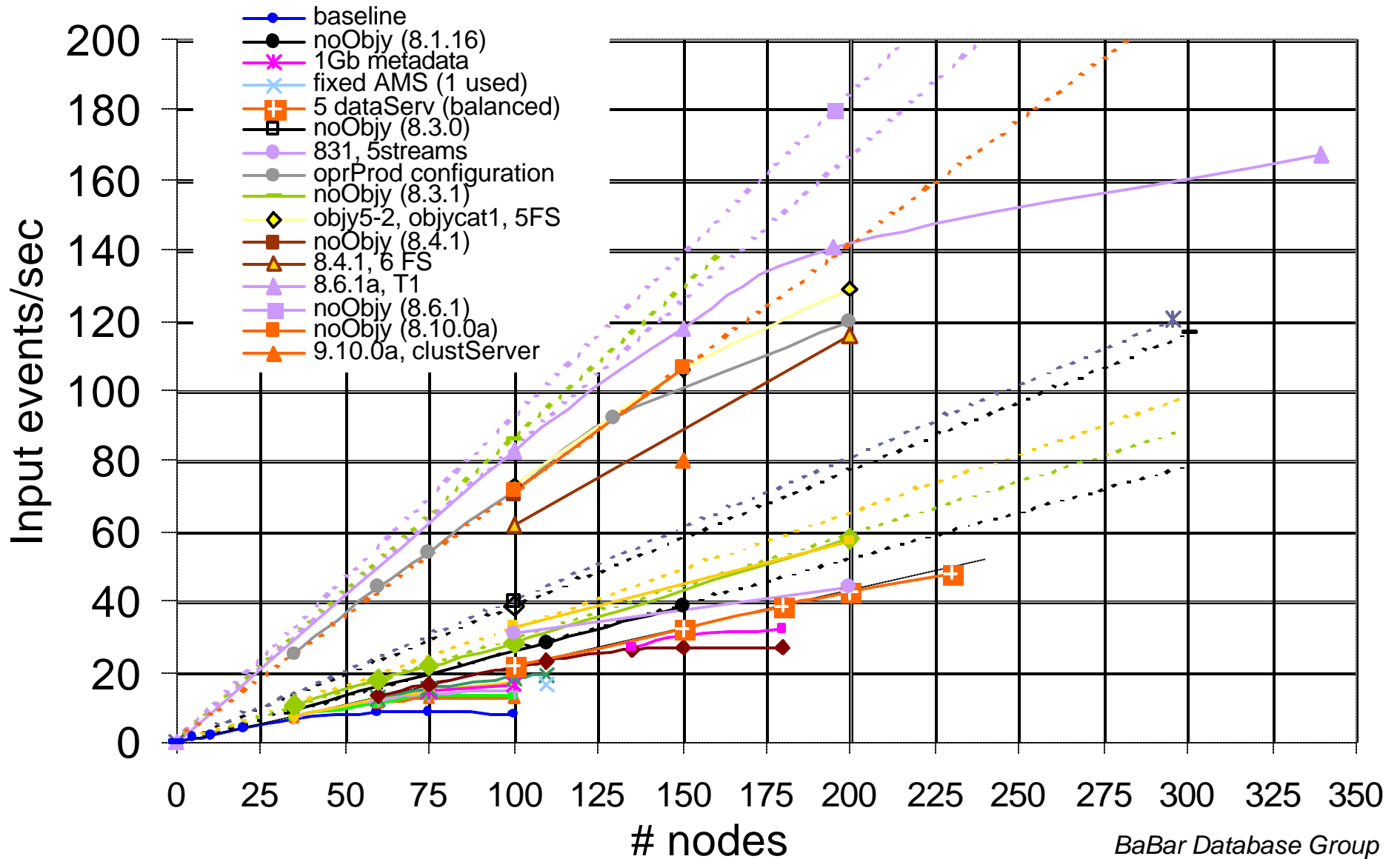
# Prompt Reconstruction System

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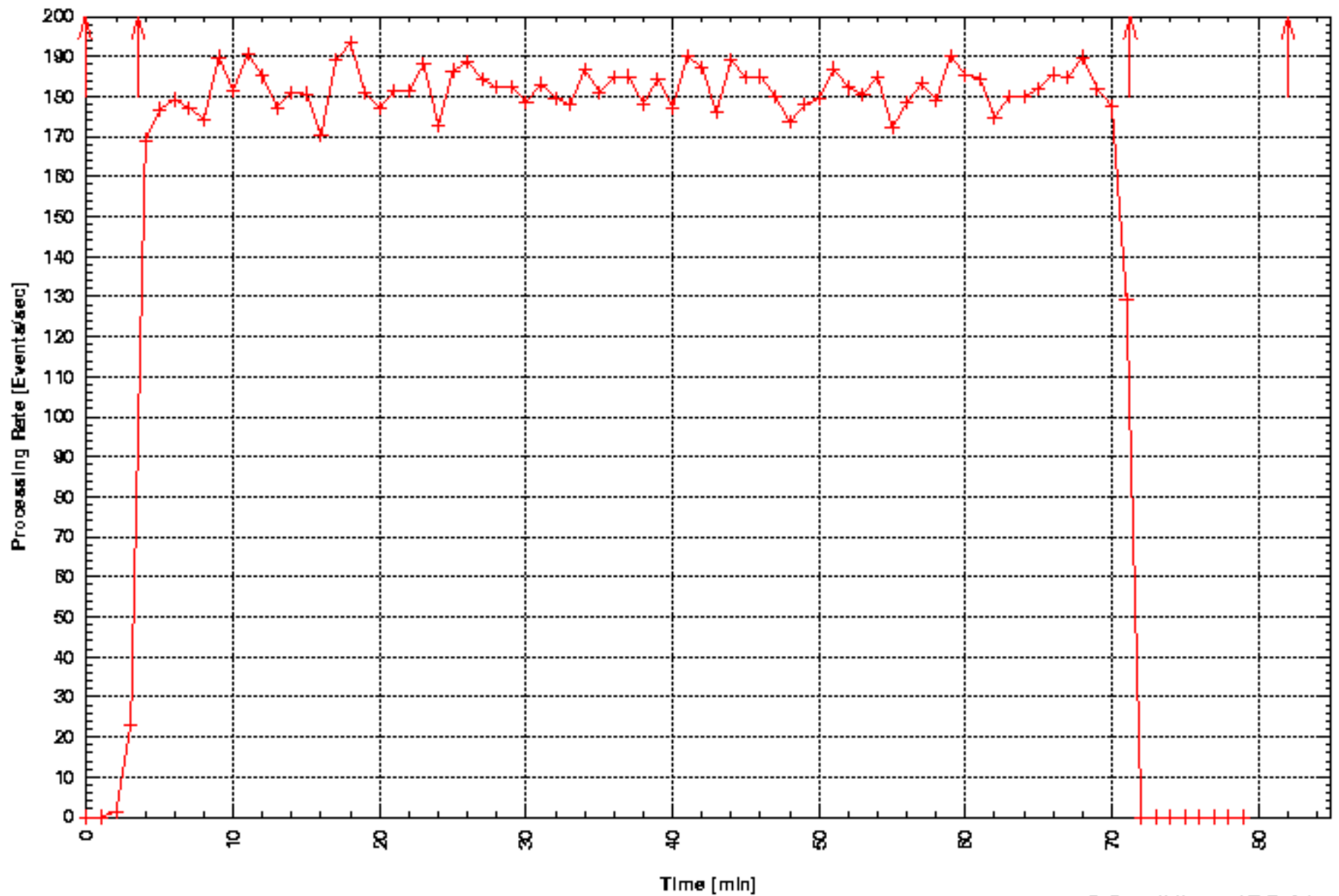
- Current system (as you've probably heard) doesn't scale very well
  - Nonlinear in startup and shutdown
  - Can add more independent farms for reprocessing
- Redesign has been done, and now implementing



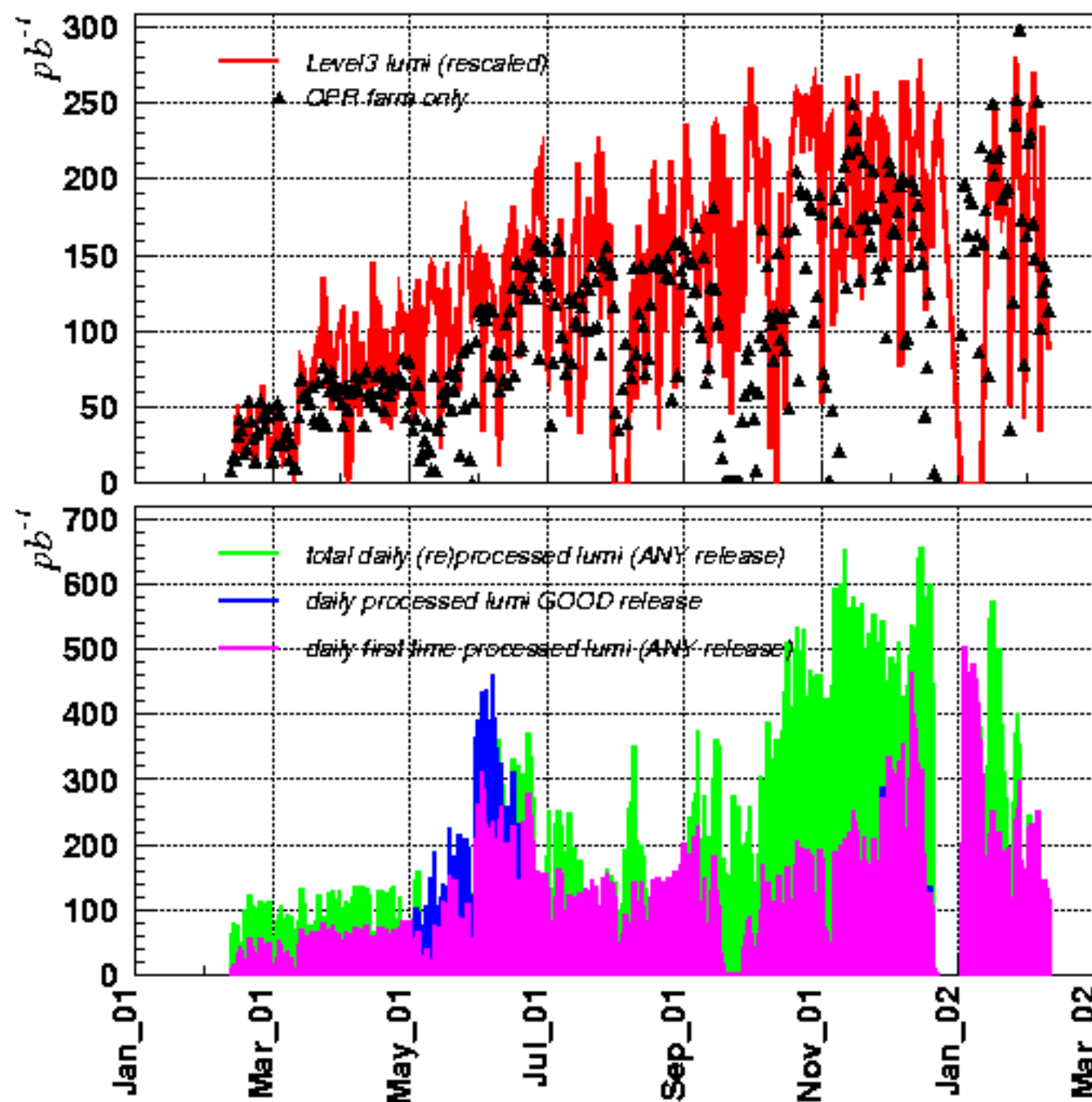
# 1999/2000 Peak Processing Rates



Run-25777-1-02-02-01.17:38:55 - P10.23hV00fb ( Avg Speed 150.21, 182.11 evts/sec )



# Daily recorded and processed luminosity as of 20020213



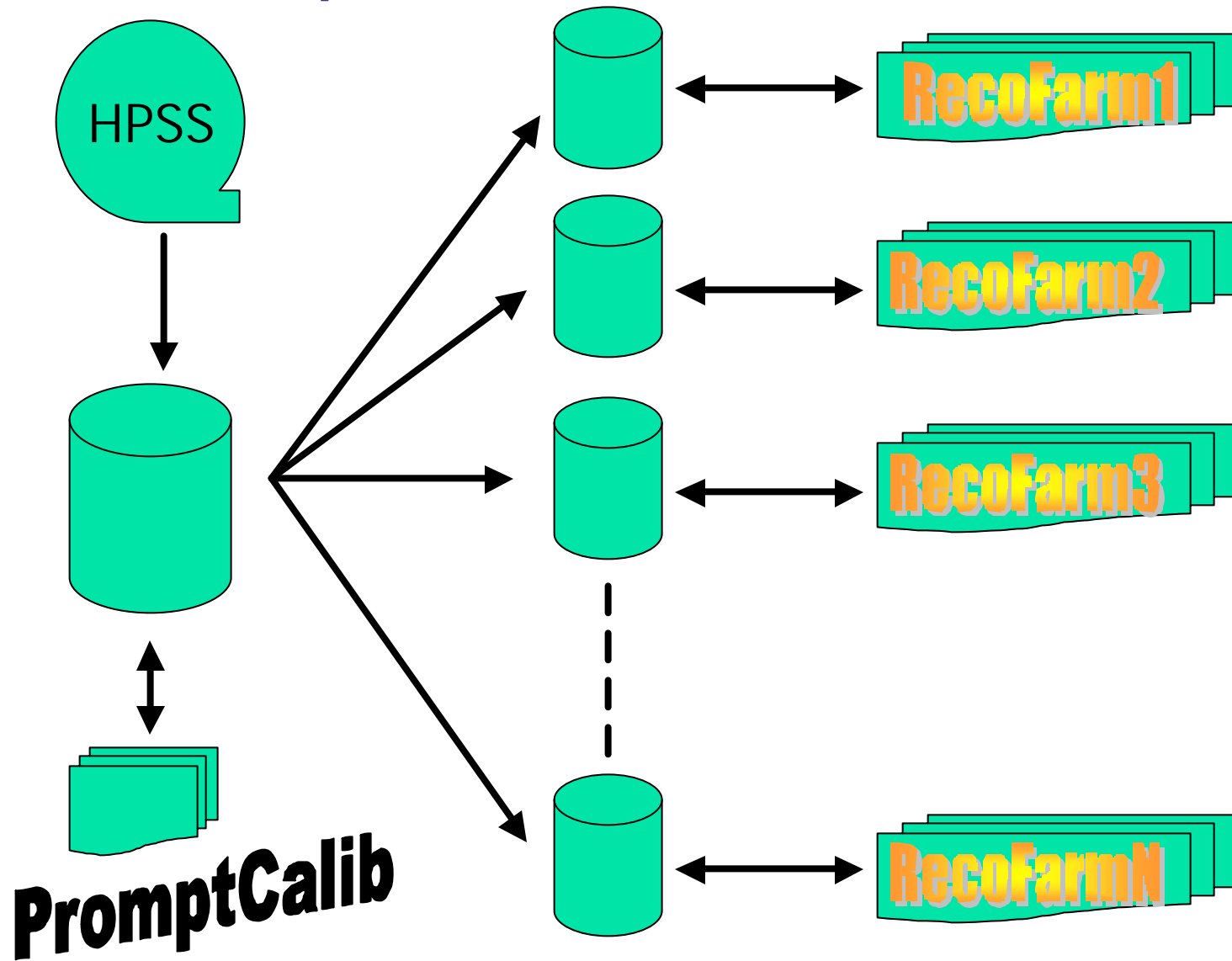


# New PR System

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- Basic principle is to remove main bottleneck of Rolling Calibrations
  - Each run defines the constants for the next
- First pass done to do required calibrations
  - Means a run will be reconstructed with constants derived from that run
- Works for the future as the luminosity goes up the calibration requirements remain ~constant
- Add more reconstruction farms in second pass as needed to do runs in parallel

# Prompt Reco Schematic





# Online

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- System redesigned due to luminosity upgrades
- Commissioning cross platform farm
  - Linux clients, Solaris servers
- Now testing with small number of test machines
- Final system to be installed before shutdown for testing
- Will provide factor 5 in scaling
  - Needed to do more filtering in Level 3 Trigger



# Other Issues

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- Undergoing removal of RogueWave Tools.h++
  - Replacing with C++ Standard Library now that it is “mature”
- Working on Objectivity Contingency Plan
  - Want to leverage LHC effort
- Project started recently on Site Independent Batch
  - Will be required as we move towards 4 analysis sites, which each may only have a subset of the data
  - Will build on GRID tools as they become available/usable



# Summary

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- Taking data for almost 3 years
- Reasonably successful in meeting needs
- Increasing luminosity required redesign in many areas